

“Optimus Maximus (Aux)” protocol

When connected to a PC or Mac, Maximus will be exposed as generic Mass Storage Device (referred later as virtual Disk) that can be used to control the device and display images on the OLED buttons. Just open an appropriate .sys file and write commands or data to them, check **appendix #A** for some usage examples. There are also a several HID devices in Maximus, please refer to **table #3** for more information.

 **Virtual Disk** (2,3 MB capacity, 0 KB free, MS-DOS FAT12 file system)

Table #1, Virtual Disk File Structure











vOptimus		Write / Read		Usage, command syntax and comments			
 order.sys	5 bytes	✓	✗	Adjust brightness	“b” + ### + (“A”)	### is brightness value from 000 to 100, and optional “A” at the end turns on automatic adjustment using ambient light sensor	
				Change auto-sleep delay	“s” + #####	##### is a sleep delay in seconds. Set it to 0000 to immediately wake up the keyboard, or to 9999 to prevent it from automatically going to sleep	
				Modify default layout on an SD card	“wc”		Copies scancode.sys file from virtual disk to an SD card
					“wan”	“wn” + ###	Copies every or only specified normal/###.sys file to an SD card
“was”	“ws” + ###	Copies every or only specified shift/###.sys file to an SD card					
 version.sys	13 bytes	✗	✓	Get keyboard firmware version, ex: <i>OptimusV0.76b</i>			
 present.sys	114 bytes	✗	✓	Check which buttons has OLED screens inside them. Not available in firmware 0.76b or later			
 layout.sys	114 bytes	✓	✓	Determine what image to use on every key – from static (0x00) or dynamic (0x01) layout. One byte for every button			
 scancode.sys	64×144 bytes	✓	✓	This file is divided into 144 segments, 64 bytes each. To change the scancodes for a specific button, just fill a corresponding segment with two-byte pairs – first byte is a command and the second is a scancode value. The rest of the segment should be terminated with 0xFF.			
				The available commands are: 0x01 – Single press and release 0x02 – Key down 0x04 – Key up			
				To determine the segment address use button map on figure #2 and for an available scancode values please refer to table #2 .			
 upgrade.bin	640 KB	✓	✗	Upload and upgrade keyboard firmware			
 normal, shift	Contains a copy of similar files from an SD card and used as an temporary buffer for a “wan” and “was” order.sys commands						
 dynamic	This folder is used to display dynamic images on buttons, make sure that appropriate layout.sys bytes are set to 0x01						
 001.sys	2×48×48 bytes	✓	✓	Images for a specific OLED buttons in RGB565 format. Use figure #1 for more information about the OLED file numbers			
...							
 114.sys				[rrrrrrggggggbbbbbb] × 48 × 48 (pictures for OLED numbers 003 and 014 should be rotated 90 degrees clockwise)			

Figure #1, OLED Numbers

Defines which ###.sys image file to use

099	100	101	102	103	104	105	106	107	108	109	110	111	112	113	114	Optimus Maximus OLED Numbers						
097	098	088	087	074	073	072	071	058	057	056	055	042	041	040	039	021	020	019	018	017	016	015
096	089	085	086	075	069	070	059	060	054	053	043	044	038	037	036	022	023	024	011	012	013	014
095	090	084	083	076	068	067	062	061	051	052	046	045	034	035					010	009	008	
094	091	082	077	066	065	063	064	050	049	048	047	033	030			027			006	005	004	003
093	092	081	080	079			078				032	031	029			028	026	025	001	002		

Optimus Aux OLED Numbers		
001	006	011
002	007	012
003	008	013
004	009	014
005	010	015

Note: OLED number 007 is not used in Optimus Maximus

Figure #2, Button Numbers

Multiply by 64 to determine segment byte address in scancode.sys for a specific button

7	15	23	31	39	47	55	63	71	79	87	95	103	1	9	17	Optimus Maximus Button Numbers						
6	46	5	13	21	29	37	45	53	61	69	77	85	93	101	109	25	33	41	0	8	16	24
14	54	4	12	20	28	36	44	52	60	68	76	84	92	100	108	49	57	65	32	40	48	56
22	62	3	11	19	27	35	43	51	59	67	75	83	91	99					64	72	80	
30	70	2	10	18	26	34	42	50	58	66	74	82	90			73			96	104	112	136
38	78	86	94	102			110				118	126	134			81	89	97	120	128		






Optimus Aux Button Numbers		
7	6	5
15	14	13
23	22	21
31	30	29
39	38	37

Unused button numbers: 88, 93, 105-107, 111, 113-117, 119, 121-125, 127, 129-133, 135, 137-143



Table #2, Scancode Values

"A"	0x04	Right Arrow	0x4F	Fn	0xA7	F1	0x3A	New	0x89
"B"	0x05	Left Arrow	0x50	Left Ctrl	0x72	F2	0x3B	Open	0x8A
"C"	0x06	Down Arrow	0x51	Left Shift	0x73	F3	0x3C	Close	0x8B
"D"	0x07	Up Arrow	0x52	Left Alt	0x74	F4	0x3D	Save	0x8C
"E"	0x08	Num Lock	0x53	Left Win/Cmd-key	0x75	F5	0x3E	Print	0x8D
"F"	0x09	Equals (Numpad)	0x66	Right Ctrl	0x76	F6	0x3F	Undo	0x8E
"G"	0x0A	Dot (Numpad)	0x63	Right Shift	0x77	F7	0x40	Copy	0x8F
"H"	0x0B	Divide (Numpad)	0x54	Right Alt	0x78	F8	0x41	Cut	0x90
"I"	0x0C	Multiply (Numpad)	0x55	Right Win/Cmd-key	0x79	F9	0x42	Paste	0x91
"J"	0x0D	Minus (Numpad)	0x56	Caps Lock	0x39	F10	0x43	Redo	0x96
"K"	0x0E	Plus (Numpad)	0x57	Tilde	0x35	F11	0x44	Reply	0x97
"L"	0x0F	Enter (Numpad)	0x58	Enter	0x28	F12	0x45	Forward	0x98
"M"	0x10	"1" (Numpad)	0x59	Escape	0x29	F13	0x67	Send	0x99
"N"	0x11	"2" (Numpad)	0x5A	Backspace	0x2A	F14	0x68	Media Select	0x9E
"O"	0x12	"3" (Numpad)	0x5B	Tab	0x2B	F15	0x69	My Computer	0x9F
"P"	0x13	"4" (Numpad)	0x5C	Space	0x2C	Print Screen	0x46	WWW Search	0xA0
"Q"	0x14	"5" (Numpad)	0x5D	Insert	0x49	Scroll Lock	0x47	WWW Stop	0xA1
"R"	0x15	"6" (Numpad)	0x5E	Home	0x4A	Pause	0x48	WWW Reload	0xA2
"S"	0x16	"7" (Numpad)	0x5F	Page Up	0x4B	"\ " or " " (Non-US)	0x64	WWW Favorites	0xA3
"T"	0x17	"8" (Numpad)	0x60	Delete	0x4C	"# " or "~ " (Non-US)	0x32	WWW Home	0x93
"U"	0x18	"9" (Numpad)	0x61	End	0x4D	Hangul	0x70	WWW Back	0x94
"V"	0x19	"0" (Numpad)	0x62	Page Down	0x4E	Hanja	0x71	WWW Forward	0x95
"W"	0x1A	"1"	0x1E	Help	0x7A	Text Editor	0x7E	Code #14	0x6D
"X"	0x1B	"2"	0x1F	Next Track	0x9A	Spreadsheets	0x7F	Code #56	0x6B
"Y"	0x1C	"3"	0x20	Previous Track	0x9B	Mail	0x80	Code #107	0x6A
"Z"	0x1D	"4"	0x21	Stop	0x9C	Calendar	0x81	Code #131	0x6F
"[" or "{"	0x2F	"5"	0x22	Play	0x9D	Calculator	0x82	Code #132	0x6E
"]" or "}"	0x30	"6"	0x23	Mute	0x7B	App. Left	0x84	Code #133	0x6C
"\ " or " "	0x31	"7"	0x24	Volume Down	0x7C	App. Right	0x85	Reserved	0x00
Semicolon	0x33	"8"	0x25	Volume Up	0x7D	Application	0x65	ErrorRollOver	0x01
Comma	0x36	"9"	0x26	Power	0xA4	Tasks	0x86	POSTFail	0x02
Dot	0x37	"0"	0x27	Sleep	0xA5	Spell	0x87	ErrorUndefined	0x03
"/" or "?"	0x38	Minus / Underscore	0x2D	Wake Up	0xA6	File Manager	0x88		
Apostrophe	0x34	Equals / Plus	0x2E	Log Off	0x83	Office	0x92		

Table #3, Devices and IDs

	Vendor ID	Product ID	Device purposes
 USB 2.0 Internal Hub	1507 0x5E3	1544 0x608	Serves as connecting point for all internal devices
 Mass Storage Device (Virtual Disk)	33059 0x8123	5207 0x1457	Controlling the device capabilities and OLED pictures using OS-independent file I/O
 Internal HID Implementation			The secondary HID device is used to report key press events of any button regardless of the scancode programmed to them.
 Keyboard Controller (HID)	1241 0x4D9	34 0x22	Built-in keyboard chip with generic and multimedia functions. Can be programmed to produce any scancode combinations via scancode.sys file.
Generic Keyboard			
Multimedia Keyboard			
Power Controls			
 DFU Controller	1137 0x471	57173 0xDF55	Used to upgrade firmware via USB. To enter DFU mode—power up the keyboard while holding the little microswitch inside the Kensington lock hole.

Appendix #A, Usage Examples

 scancode.sys	“Hello”	0x02 0x73 0x02 0x0B 0x04 0x0B 0x04 0x73 0x02 0x08 0x04 0x08 0x02 0x0F 0x04 0x0F 0x02 0x0F 0x04 0x0F 0x02 0x12 0x04 0x12 0xFF... (64 bytes)
	Ctrl+Alt+Del	0x02 0x72 0x02 0x74 0x02 0x4C 0x04 0x74 0x04 0x72 0x04 0x4C 0xFF... (64 bytes)
	F1, F2, Shift+F3	0x02 0x3A 0x04 0x3A 0x02 0x3B 0x04 0x3B 0x02 0x73 0x02 0x3C 0x04 0x3C 0x04 0x73 0xFF... (64 bytes)
 order.sys	Set brightness to maximum	“b100A” (5 bytes)
	Turn auto-sleep off	“s9999” (5 bytes)